RU	LE 3-4; 3-6; 4 & 5	STARTER/REFEREE	2023	INCIDEN	T REPORT
	RTING VIOLATIONS	•		(Deliver t	o Referee)
		th starter's commands	5-7-4a	(
		e starting line when gun is fired			
	•	ng the set position & before the			
		ks within own lane		INDEV	B1115
	•	oncerting acts		INDEX	RULE
	NNING INFRACTIONS	5 11 1 8 1 1 1		NUMBER	NUMBER
		trip, impede opponent's path4-6	-5a 5-9-1		
-	·	le lane line on curve (3 consec ste			
		ane & interferes with another run			
	_	ne-or-doesn't finish in assigned la		EVENT H	EAT LANE
-		thereby gaining an advantage			
	RDLE INFRACTIONS	3 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1			
		lear each hurdle	5-14-2a		
-		rdle with hand		JERSEY COL	OR / SCHOOL
-		foot alongside & below hurdle gate.		COMPETITO	OR NUMBER
-	_	in the assigned lane			
,		her hurdler			
	AY INFRACTIONS				
17)	unclear if athletes ar	e of the same team by uniform d	esign 4-3-2a		
18)	violation of substitut	tion (athlete name not on entry card	d)5-10-2		
19)	incoming runner pus	shes outgoing runner	5-11-1		
20)	throwing the baton a	after race is ended	5-11-2		
21)	failure to exchange i	n, or finish in assigned lane5-1	0-45-12-1d		
22)	competitor wearing	gloves during relay competition	5-10-5		
-		in the exchange zone			
-	-	inded between runners			
25)	outgoing runner line	s up outside designated zone	5-10-9		
-	FORM INFRACTIONS				
26)	failure to wear the s	chool-issued/approved uniform	4-3-1		
27)	uniform not worn as	intended by manufacturer	4-3-1		
28)	failure to wear shoe	s on both feet	4-3-1a	DESCRIF	PTION OF
29)	failure to wear assig	ned number	4-3-1b1	OFF	ENSE
30)	games committee m	ay declare uniform top tucked i	n3-2-4j		
31)	uniform top has kno	tted protrusion; bare midriff top	o4-3-1b3		
32)	uniform top doesn't	hang below waistband/not tuck	ked4-3-1b3		
33)	mfg's logo > 2¼ in. s	q more than 1 logo per garme	nt4-3-1b5		
34)	mfg's logo around th	ne waistband is not a violation	4-3-1b5		
35)	removing part of uni	form near finish line (1 warning)4-3-3	STARTER S	SIGNATURE
36)	Temporary body ador	nment/offensive permanent tatto	omhsaa		
CON	NDUCT – UNSPORTING	(EVENT & MEET DQ)			
		hical; disrespectful toward an offi		\square \square \square	ARNING
		vith someone			ENT DO
-		or using profanity toward some	one4-6-1	☐ EV	ENT DQ
	NDUCT - UNACCEPTABLE				ET DQ
		ow an official's directions			CALL
		t discredits to individual/school			CALL
	•	participant team member (MEET		REFEREE	DECISION
		or using an aid during race/trial			
		nands during a race			
		g any device during race/trial			
	•	ricted area			
		from competitor to finish race	•		
		munication during race/trial		DECEDER 6	CONATURE
49)	using electronic devi	ice to review an official's decision	n3-2-8b	NEFEREE S	SIGNATURE

UMPIRE RULE 3-11; 4 & 5 2023

RUNNING INFRACTIONS

1) interference - bump, trip, impede opponent's path. 4-6-5a...5-9-1 2) stepped on/over inside lane line on curve (3 consec steps) ...5-12-1a 3) ran outside assigned lane & interferes with another runner...5-12-1bc 4) cut in before break line-or-doesn't finish in assigned lane...5-12-1d 5) ran inside track curb thereby gaining an advantage5-13-1

HURDLE INFRACTIONS

6) did not attempt to clear each hurdle	5-14-2a
7) knocks down any hurdle with hand	5-14-2b
8) advanced/trailed a leg/foot alongside & below hurdle gate	5-14-2c
9) ran over hurdle not in the assigned lane	5-14-2c
10) ran around a hurdle	5-14-2e
11) interfered with another hurdler	5-14-2f

RELAY INFRACTIONS

12) unclear if athletes are of the same team by uniform design 4-3-2a 13) violation of substitution (athlete name not on entry card)5-10-2 14) incoming runner pushes outgoing runner5-11-1 15) throwing the baton after race is ended 16) failure to exchange in, or finish in assigned lane. 5-10-4...5-12-1d 17) competitor wearing gloves during relay competition5-10-5 18) failure to pass baton in the exchange zone..... ..5-10-6 19) baton tossed, not handed between runners..... ..5-10-7 20) incoming runner interferes after passing the baton5-10-8 21) outgoing runner lines up outside designated zone.5-10-9

UNIFORM INFRACTIONS	
21) failure to wear the school-issued/approved uniform	4-3-1
22) uniform not worn as intended by manufacturer	4-3-1
23) failure to wear shoes on both feet	4-3-1a
24) failure to wear assigned number	4-3-1b1
25) spike length violation designated by games committee	.3-2-4a
26) games committee may declare uniform top tucked in	3-2-4j
27) uniform top is not tucked in; see 3-2-4j	4-1-3b3
28) uniform top has knotted protrusion; bare midriff top	4-3-1b3
29) uniform top doesn't hang below waistband/not tucked.	4-3-1b3
30) mfg's logo > 21/4 in. sq more than 1 logo per garment	.4-3-1b5
31) mfg's logo around the waistband is not a violation	4-3-1b5
32) removing part of uniform near finish line (1 warning)	.4-3-3
33) Temporary body adornment/offensive permanent tattoo	mhsaa
CONDUCT - UNSPORTING(EVENT & MEET DQ)	

34) conduct which is unethical; disrespectful toward an official4-6-1
35) intentional contact with someone4-6-1
26) (

37) fail to report before FE begins or running event closed.....4-1-3

36) taunting, criticizing, or using profanity toward someone..4-6-1

CONDUCT - UNACCEPTABLE (EVENT DQ)

38)	willful failure to follow an official's directions	.4-6-2
39)	action/language that discredits to individual/school	.4-6-2
40)	interference by non-participant team member (MEET DQ)	.4-6-3
41)	assisted by pacing- or using an aid during race/trial	.4-6-5bf
42)	contestants joining hands during a race	.4-6-5c
43)	communication using any device during race/trial	.4-6-5d
44)	coaching from a restricted area	.4-6-5e
45)	received assistance from competitor to finish race	.4-6-5g

46) using electronic communication during race/trial......3-2-8a 47) using electronic device to review an official's decision 3-2-8b

INCIDENT REPORT (Deliver to Referee)

INDEX	RULE
NUMBER	NUMBER

EVENT	HEAT	LANE

JERSEY COLOR / SCHOOL
COMPETITOR NUMBER

DESCRIPTION OF	
OFFENSE	

UMPIRE SIGNATURE	

	WARNING
	EVENT DQ
	MEET DQ
	NO CALL
RF	FERFE DECISION

REFEREE SIGNATURE	

RULE 3-5-1 thru 4 (p.14) APPEAL FORM 2023	To: Jury of Appeals
<u> </u>	EVENT
1) A PROTEST/APPEAL is to reverse a ruling.	EVENT
2) A PROTEST/APPEAL is to correct an error.	
WHAT IS SUBJECT TO APPEAL?3-5-3	SCHOOL
3) Misapplication of a rule or error in placing3-5-3a	
[30-minute limit from announcement of event results]	
4) Clerical error / team scoring error3-5-3b [48-hour limit from end of meet]	ATHLETE NAME / #
5) Correction of results (ineligible participant)3-5-3c [no time limit]	SIGNATURE (COACH)
 Fail to follow procedure announced in advance3-5-3d [time schedule; field event procedure; advancing] 	(
NOT SUBJECT TO APPEAL3-5-4	
7) Judgment decisions pertaining to violations3-5-4a	
8) A decision made by finish judges/timers3-5-4b [not involving misapplication of rule / procedure]	NF RULE NUMBER IN QUESTION
9) Whether a start is fair or legal3-5-4c	
THE APPEAL PROCESS3-5-2	
10) Inform meet monitor or referee VERBALLY.	
11) If not resolved, a WRITTEN form goes to	JURY OF APPEALS
the Jury of Appeals.	DECISION
DESCRIBE THE RULING OR SITUATION IN QUESTION	
	☐ RULING REVERSED ☐ ERROR CORRECTED ☐ APPEAL DENIED
	REFEREE SIGNATURE

RULE 3-4 REFEREE 2023

RULE 3-4-1 (REFEREE IS IN CHARGE)

The REFEREE is directly in charge of activities during the meet. The REFEREE shall answer questions which are not specifically placed under the jurisdiction of other officials.

RULE 3-4-2 (INTERVAL OF AUTHORITY)

The REFEREE'S authority begins upon arrival at the meet site and concludes 30 minutes after the last event results have been announced or made official. The REFEREE retains clerical authority over the contest through the completion of any reports, including those imposing disqualifications, that are responsive to actions occurring while the REFEREE had jurisdiction. State associations may intercede in the event of unusual incidents after the REFEREE'S jurisdiction has ended or in the event that a contest is terminated prior to the conclusion of regulation play.

RULE 3-4-3 (RERUNS)

The REFEREE has the sole authority to determine if a race shall be rerun, and if so, who is eligible to participate in the rerun and when it should be scheduled.)

NOTE: Refer to RULES 5-9-2 and 5-9-3 for interference guidelines.

- a. Determine if a rerun is necessary:
 - 1. Acknowledge that a race rerun will rarely, if ever, be fair to everyone and should be avoided if at all possible.
 - 2. To consider a rerun, one of the following must apply:
 - (a) interference by another competitor resulting in disqualification;
 - (b) interference caused by a nonparticipant; or
 - (c) a meet administration error, i.e., wrong staggers, hurdle setting, official's instructions, etc.
 - 3 Reruns should be considered only in races or relays with individual legs of 400 meters or less for a one-day meet. A competitor who is eligible and elects to participate in the rerun wipes out any performance, including place, time or record, in the original race.
 - 4. Any disqualification that occurred in the original race would stand.

RULE 3-4-4 (SOLE AUTHORITY)

The REFEREE has the sole authority for ruling on infractions, except as provided in Rule 3-6-1. The REFEREE has the sole authority for ruling on irregularities not covered within the rules. The REFEREE may seek the advice of the head umpire or field REFEREE/head field judge before making a ruling. The REFEREE is also authorized to disqualify a competitor who commits an infraction personally observed by the REFEREE.

RULE 3-4-5 (DEFICIENT VENUE)

Upon determining that the event venue does not meet the criteria set forth in the rules, the REFEREE shall declare that the event will not be contested. and points for the event will be divided among visiting teams. The host team will receive no points.

RULE 3-4-6 (NOTIFICATION OF DISQUALIFICATION)

When a competitor is disqualified, the REFEREE shall notify or cause to be notified, the competitor and the competitor's coach. of the disqualification.

RULE 3-4-7 (LAP COUNTERS)

The REFEREE shall note and call aloud, for the benefit of each competitor, the laps remaining in individual races or relay legs of two laps or more. This responsibility may be delegated to a lap caller. Lap cards may be used in lieu of verbal reports.

RULE 3-4-8 (COACH/CAPTAIN/REFEREE MEETING)

Prior to the meet, the REFEREE shall, either by a meeting or written communication, address the following with all head coaches and team captains:

- a. All team members are expected to exhibit good sporting conduct.
- b. The head coach shall verify verbally, or in writing, that all of the team's competitors are properly equipped (uniform and equipment) in compliance with these rules.
- c. Any special circumstances, procedures and information pertaining to the meet.

RULE 3-4-9 (APPROVAL OF RESULTS)

The REFEREE shall approve the official scorer's final results and record the time the meet was officially concluded.

MHSAA REGIONAL & FINAL MEET CLERKING PROCEDURES 2023

Information found in Finals Track Documents for each site

CONTEST SUSPENSION GUIDELINES INCLEMENT WEATHER

- I. On threatening days, game management should consult with contest officials about steps to be followed if conditions worsen.
- II. When suspending an outdoor contest, officials and game management shall follow these policies.
 - A. When lightning is observed or thunder is heard, the contest must be suspended. The occurrence of lightning or thunder is not subject to interpretation or discussion lightning is lightning; thunder is thunder.
 - B. Severe weather in the form of rain or snow may make the field unplayable.
- III. When a contest is suspended, the home school administration shall attempt to arrange for the security of all participants.
 - A. Contestants and support personnel shall be moved to appropriate indoor facilities.
 - B. When lightning is observed or thunder is heard and the contest is suspended, contestants shall not return to the playing field until lightning has been absent from the local sky and thunder has not been heard for 30 minutes.
 - C. Spectators shall be advised of the action being taken to seek shelter.
 - Some hosts may be able to offer shelter to spectators but are not required to do so.
- IV. In considering resumption of competition, the following steps shall be followed.
 - A. Delays for contests scheduled **prior to 3 p.m.** must not exceed three (3) hours.

Delays for contests scheduled for **3 p.m. or later** must not exceed one and one half $(1\frac{1}{2})$ hour.

Delays on nights not followed by school for all the competing teams may be longer by <u>mutual agreement</u> of participating schools.

A postponed contest shall be rescheduled on a date/time mutually agreed to by the schools involved.

- B. A decision to resume the contest within the time frame must be made by the officials who shall consult the home team administration and visiting school administration present at the contest.
- C. The home school is responsible for facilities and will be given priority consideration in the final decision if there is not consensus among the three parties.
- D. The final decision shall consider liability and conditions of facilities as well as future schedules, need to play the contest and finally the quality of all other options.

NOTE: MHSAA tournament policies for MHSAA tournament contests, or more restrictive local policies for regular-season contests would supersede these policies and should be shared with the opponents and officials prior to the contest, preferably in writing.

Otherwise, and to the extent allowed by the playing rules code, the official(s) shall make the final decision regarding game suspension once the game begins.

REGULAR-SEASON CONTEST DELAYS

When a league or conference does not have a written policy regarding late contest start time, the following MHSAA policy shall apply:

- If a team fails to arrive for a regular-season contest at the time stated on the contract, it shall be necessary for the host administration to delay the contest, declare the game forfeited, reschedule the contest, or declare the event "no contest."
- 2. If the host management has been notified of the reason for the delay and projected arrival, the officials must stand by for 60 minutes beyond the scheduled starting time. When the team arrives, a reasonable amount of time must be provided for the visiting team to conduct a pregame warm-up. In any case, warm-up shall not be less than 15 minutes.
- 3. If the host management has not been notified that there is a delay and the reason for it, the officials have permission to leave the site, without obligation, 30 minutes after the contracted start time has passed.

MHSAA tournament play: The Participating School Tournament Information for each sport will prescribe the specific action to be taken.

Regular Season play: League and conference policy supercedes the policy above, so coaches and officials should inquire with their league to see if any policy exists.

TORNADO POLICY

I. IF THERE IS A **WATCH** OR **WARNING** AT AN MHSAA **TOURNAMENT SITE** —

- A. **WATCH** or **WARNING** issued at least three hours prior to the event:
 - 1. If the local district policy closes the tournament facility, all participating teams must be called and informed of postponement with information pertaining to next playing date and time included in the call.
 - 2. If the host district policy does not close the facility, all participating schools who have not called the host must be called to be sure all who are scheduled to play will be present. (The participating school local policy must prevail).
 - a. If one team of a dual type competition (i.e. Baseball Tournament) cannot be present by their policy, no contest shall be held. The competition for that day/night must be rescheduled on the next possible day.
 - b. If the competition is multiple team type (i.e. Track, Tennis), the meet shall be conducted as long as a reasonable number of teams (60 percent) can be present.
- B. **WATCH** or **WARNING** less than three hours before event:
 - If the competing teams are enroute, no decision shall be made until both teams in a bracket have arrived or contact has been made, unless local policy forbids use of facility once the WATCH or WARNING has been issued.
 - 2. If competing teams arrive, are on the premises, and local policy permits, play the contest when and if time permits.
 - 3. If it is not possible that date, reschedule for next playable date.
 - 4. Local policy shall always prevail.
- C. **WATCH** or **WARNING** first issued during contest:
 - 1. Suspend play.
 - 2. Take necessary steps and precautions as directed by local policy.
 - 3. Resume play at the point of suspension as soon as permitted. If not that day/night, then reschedule for the next possible date.

- II. IF THE **WATCH** OR **WARNING** IS IN AN AREA OF ONE OR MORE COMPETING SCHOOLS AND **NOT AT A TOURNAMENT SITE**:
 - A. It shall be the responsibility of the competing school to inform the manager of the tournament immediately.
 - B. The decision as to play or not to play shall be made by the Tournament Manager, based on the information presented and the type of sport event involved.
 - 1. If one or more local policies do not permit travel or competition, the game, games, or tournament shall be postponed.
 - 2. If the scheduled competition is of a multiple team nature (i.e. Track and Field), the competition may take place even though all teams are not able to be present. (60 percent is suggested guideline).
 - 3. The rationale for No. 1 and No. 2 hinges on the fact that in No. 1, both teams of a dual type competition must be present if a contest is to take place. No. 2 permits competition, even though all teams cannot be present.
 - C. If one or more schools are on the road to the tournament site at the time of WATCH or WARNING, no decision shall be and until contact has been made with all concerned. (An authorized person from the assigned schools).
 - D. If one school arrives on site and the opponent cannot travel due to local policy, the game shall be postponed and rescheduled on the next possible date.

GENERAL GUIDELINE: The local Tournament Manager has full jurisdiction over the policies of the tournament site. If the above guidelines do not cover a certain situation, the decision on the matter shall be that of the Tournament Manager.

Officials' Reference

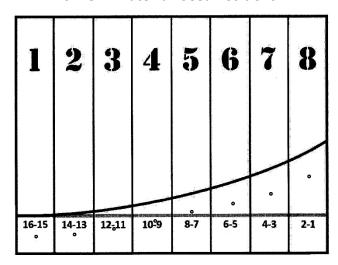
Waterfall Seeding / Step Up

2023

Officials' Reference Drawing the Waterfall

2023

SINGLE Waterfall Seed Positions

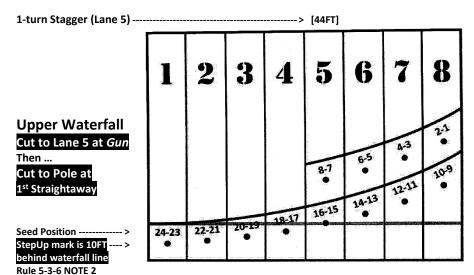


Lower Waterfall
Cut to Pole at Gun

Seed Position ----->
StepUp mark is 10FT --->

behind waterfall line Rule 5-3-6 NOTE 2

DOUBLE Waterfall Seed Positions



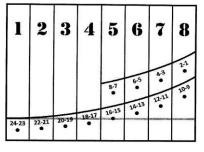
Shortcut for measuring ...

The 1- turn stagger for Lane 5 (44FT) = The 2-turn stagger for Lane 3 (44FT)

You have a meet today. You arrive at the track and the waterfall start lines are not there! OK, now what?

You check out **2023 NFHS Rule 5-3-6** and find the wording includes "The curved starting line MAY be established by" and "distance for spacing of the pins is ARBITRARY and SUFFICIENTLY accurate."

So relax, chalking, and even painting waterfall starting lines is not an exact science. You can do it!



The rule book states, "drive a row of pins." What? Nobody wants "pins" or "nails" or anything driven into the surface of their track. All you need is a dozen 3' Garden Stakes, a dozen 'volunteer' athletes, a 165' tape measure and some sidewalk chalk.

- 1. Put an X 12" from the inside lane line of LANE 1 on the start/finish line.

 (NOTE: For the UPPER WATERFALL, put the X 12" from the inside lane line of LANE 5 on the 1-turn stagger 44' forward from the common finish line. Repeat steps 2-6).
- 2. Put TEN more X's about 8-inches from the inside lane line of LANE 1 (then LANE 5) beginning from the original X every 10' (or 3 large steps). The rule book states 12-inches out from a raised inside curb, if you have a curb.
- 3. Recruit a DOZEN volunteers to hold Garden Stakes on each chalked X. Then have them face the OUTSIDE of the track.
- 4. Beyond the final Garden Stake hold down the end of your tape and stretch the tape following the curve of Garden Stakes touching each one all the way back to the **ORIGINAL X**. You might need a tape measure longer than 100'.
- 5. At the starting line, use **WHITE** sidewalk chalk and strike an arc from the original **X** in LANE 1 to the outside of LANE 8. Keep tension on the tape as you strike the arc while it comes off each successive Garden Stake.
- 6. In the center of each lane, use **GREEN** chalk to place step-up marks 10' (or 3 large steps) back from the curved line you just drew.

 The shape can be a dash, circle or square.



1 Dozen 3-FT Garden Stakes



Sidewalk Chalk



165-FT Tape Measure



1 Dozen Volunteers